Social Media

The next phase of Social Media including the 4Fs.

"The re-imagining of everything"





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Mary Meeker KPCB Dec 2012



"THIS CYCLE OF TECH DISRUPTION IS MATERIALLY FASTER & BROADER THAN PRIOR CYCLES "





Who am I?

- Managing Partner T2Impact
- Founder VaultPAD Accelerator
- Tnooz Node
- Permanent Advisor to WEF
- Expedia Founding Team member
- AKA "Professor Sabena"





Fail But Not Abort

Act 2 Scene 3 (with apologies to the Bard)

Friends, Emerati, countrymen, lend me your ears;

I come to bury Facebook, not to praise it.
The evil that Social Media does lives after it;
The good is oft interred with its bones;
So let it be with Facebook.





Pop Quiz

Q1 What is today's most consumed product?

Q2 50 years ago what was the world's most consumed product?

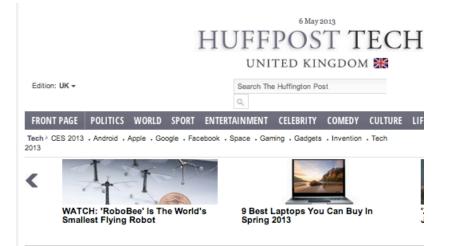




Do you know what this is?



- Some of you still use them
- Some of you might remember this advertising campaign
- Yes this product was consumer 20x/day
- And your mobile is used how many times a day??



This is rather sad



BUT TRUE





Social Media is FAILING

```
Ticket?: (No ticket provided -
possibly an error in the error-
system)
Error: An error occurred in this
error. The error has been reordered
and the recursion process invoked.
Abort, Retry, Fail?
C:\
```

The 4 Failings of Social Media

- Facebook
- Fragmentation
- Fads and Fetishes
- Flexibility





Is Something Wrong?

News > Technology > Facebook

Facebook loses millions of users as biggest markets peak

Facebook's dominance in the social media world has come under threat from newer services such as Instagram and Path

Facebook's user exodus: our readers tell us what's wrong

Juliette Garside The Guardian, Sunday 28 April 2013



- The medium is no longer the message (sorry MacLuan)
- Our brave new world has moved on and Facebook's 15 minutes of fame is probably at about 13 mins and 15 seconds

What are they doing?

Mobile

Real Social

Fiddling about (aka Games)





What is happening to Facebook? Where are the users going





Fragmentation

- The market place is continuing to fragment
- Less and less homogeneity in any form of Social Media
- Social Media is failing to keep the populace engaged (yes they are bored!)
- Mobile experience has to be a synthesis and ads just don't hack it.
- Ad spend on mobile is still largely experimental



Fads and Fetishes

The time taken for the lifecycle of fad is

declining every year

- Who remembers...
 - Betamax
 - Newton
 - Second Life
 - Groupon
 - Angry Birds





Flexibility etc

- We demand flexibility
- We demand choice
- We demand transparency
- We need trustworthy





In travel we are seeing ADHD consumers

- Someone quoted more than a quarter of all travel purchased will be Mobile next year... believe it?
- Travel is very complicated
- Single Applications that take care of your entire trip are not there.





Airline Mobile Travel Timeline

Available Now or within 12 months

Widespread 1-2 Years

Widespread 3-5 Years

Mobile **Functionality**



Schedules

6 G

819 (818)







Immersive Tablet



Interactive Voice

Commands

Enroll in Loyalty

Apps



Augmented

Reality

Interactive Videos

Itinerary Mgmt

Seat maps



Check Loyalty Balance





Immediate Social





Airport

Mobile boarding

pass and BCBP

Airport Information



SMS Disruption

Mgmt

Mobile Roaming Agent

Passenger Tracking

Mobile Electronic Airline Voucher

NFC mobile boarding

Mobile payments

Ground Operations

Ancillary Services and Merchandising



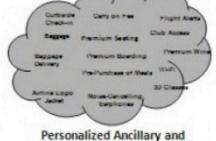
Deals & Offers



Airport Coupon Location Based Offers Offers



Ancillary Services



Merchandizing Offers

Source: Travel Tech Consulting Inc.

Notable Statistics for Mobile

- Average App usage is 71 seconds
- Most downloaded apps are never used
- Etc etc
- The problem of recency
- The problem of too many inconsistent Apps
- The problem of poor developers





What does work in Social?

- Here are a few.
- 1. Trust in my friends. Word of Mouth beats everything else
- 2. Applications that help me navigate the firehose of data that comes my way
- 3. Consistency of service across (all) multiple channels





The Re-Imagining of Everything

- Casting off the Baby Boomers
- Millenials Lifestyle: Asset Heavy to Asset Light
- Dumping traditional 1st Generation Tech
 - PCs → Tablets
- BYOD and Multi-Screen
- Landlines → Mobile
 - Of my 100 top contacts (email) 22 of them have no landline.



Things we are leaving behind

- Text books
- Dedicated Cameras
- GPS units
- CDs/DVDs full Albums
- Full Time work
- Fixed Healthcare
- Paper Tickets





What's next?

- Cash (paypal, Square)
- Car Ownership (ZipCar)
- Accommodation (Airbnb etc etc)
- Big OTAs (Kayak, Skyscanner move into purchase path)





So what does the future of Social Look Like?

Chat (communicate)







Share

Stalk (occasionally)





Here are some examples

- Pintrips a true social sharing application for flight planning and management
- Air Black Box solving the problem of LCC connecting to Legacy Carriers
- Rome2Rio door to door trip planning
- Dexter Intelligence Finding what you were looking for





My Predictions for Social

- Subtle but clear migration from explicit to implicit
- Natural interfaces (UX)
- Multi-speed, Multi-screen world
- Sharing IS Caring
- Curated Trustworthy vs Just Crowd Worthy
- Big Data driven
- Contextual AND Individual



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